# MIT.nano

# IMMERSION LAB EQUIPMENT RATES

## AY 2024–2025

| TOOL | MIT ACADEMIC USERS | EXTERNAL NONACADEMIC USERS |
|---|---|---|
| **Main lab space (CVBE) ["The Cube"]**<br>*Includes use of motion capture systems (full body, finger tracking, facial mocap, and eye-tracking), sensor floor, wireless sensor and physiological monitoring systems, and Dolby Atmos 7.1 audio system for no additional fees.* | $200 per hour (assisted use)<br><br>$100 per hour (qualified self users) | $600 per hour (assisted use)<br><br>$300 per hour (qualified self users) |
| **HP Z8 data science workstation** | no cost to users<br>*Remote access is encouraged.* | N/A |
| **Lenscloud 3D scanner** | $100 per scan/model | $300 per scan/model |
| **Matterport Pro2 camera** | $50 per day | $150 per day |
| **Ricoh Theta V 360 camera**<br>*May be checked out for use outside the lab.* | $10 per day | $30 per day |
| **Ricoh Theta Z1 360 camera**<br>*May be checked out for use outside the lab.* | $25 per day | $75 per day |
| **HoloLens2 AR headset**<br>*For in-lab use only.* | $50 per day | $150 per day |
| **Varjo XR3 headset**<br>*For in-lab use only.* | $10 per hour (not per day) | $30 per hour (not per day) |
| **HP Reverb G2 Omnicept headset**<br>*For in-lab use only.* | $15 per day | $45 per day |
| **HTC Vive Pro Eye headset**<br>*For in-lab use only.* | $15 per day | $45 per day |
| **Meta Quest Pro VR headset**<br>*For in-lab use only.* | $20 per day | $60 per day |
| **Meta Quest 3 VR headset**<br>*May be checked out for use outside the lab.* | $20 per day | $60 per day |
| **Oculus Quest 2 VR headset**<br>*May be checked out for use outside the lab.* | $10 per day | $30 per day |

**Need customized development assistance for your project?**

In some cases we may be able to offer an hourly rate for custom development help.

Other special requests may be accommodated on a case-by-case basis.

Contact **immersion@mit.edu** or visit **nanousers.mit.edu/immersion-lab** for more information.